

Gwt Developer Guide

[ASP.Net Web Developer's Guide](#) [The Developer's Guide to Debugging JavaFX Developer's Guide](#) [Perl 5 Developer's Guide](#) [Start Small, Stay Small](#) [The Complete Software Developer's Career Guide](#) [DB2 Developer's Guide](#) [Amazon SimpleDB Developer Guide](#) [Tomcat 6 Developer's Guide](#) [EMBOSS Developer's Guide](#) [Splunk Developer's Guide](#) [ActionScript Developer's Guide](#) [to Robotlegs](#) [I-mode Developer's Guide](#) [VB.Net Web Developer's Guide](#) [Borland Delphi 6 Developer's Guide](#) [Lasso Professional 5 Developer's Guide](#) [Oracle ADF Real World Developer's Guide](#) [ARM System Developer's Guide](#) [A Developer's Guide to the Semantic Web](#) [Mac OSX Developer's Guide](#) [AutoCAD Developer's Guide](#) [to Visual LISP](#) [The Java Developer's Guide to Eclipse](#) [SQL Server 2017 Developer's Guide](#) [XML Developer's Guide](#) [Oracle SOA Suite 11g R1 Developer's Guide](#) [Java 2 Micro Edition](#) [Borland C++ Builder 6 Developer's Guide](#) [Oracle SQL Developer's Guide](#) [Alfresco Developer Guide](#) [Tcl/Tk](#) [The .NET Developer's Guide to Directory Services Programming](#) [Netscape Developer's Guide to Plug-ins](#) [Mastering Apex Programming](#) [PeopleSoft Developer's Guide for PeopleTools & PeopleCode](#) [Delphi 4 Developer's Guide](#) [Ruby Developers Guide](#) [Microsoft HoloLens Developer's Guide](#) [ActionScript Developer's Guide to PureMVC](#) [Developer's Guide](#) [Microsoft FoxPro](#) [ArcObjects Developer's Guide](#)

Eventually, you will definitely discover a new experience and carrying out by spending more cash. nevertheless when? accomplish you acknowledge that you require to acquire those every needs taking into consideration having significantly cash? Why dont you attempt to get something basic in the beginning? Thats something that will guide you to understand even more on the globe, experience, some places, later history, amusement, and a lot more?

It is your very own grow old to work reviewing habit. in the course of guides you could enjoy now is **Gwt Developer Guide** below.

[ASP.Net Web Developer's Guide](#) Nov 05 2022 [ASP.Net Web Developer's Guide](#) provides information to make use of Microsoft's newest Web development platform. ASP.NET is a revolutionary programming framework that enables the rapid development of powerful web applications and services. Part of the emerging Microsoft .NET Platform, it provides the easiest and most scalable way to build, deploy and run distributed web applications that can target any browser or device. ASP.NET (formerly referred to as ASP+) is more than the next version of Active Server Pages (ASP); it is a unified Web development platform that provides the services necessary for developers to build enterprise-class Web applications. [ASP .net Web Developer's Guide](#) assists Web developers to quickly and easily build solutions for the Microsoft .NET platform. Programmers who are expert in asp and other languages will find this book invaluable. This book will appeal to all web developers - regardless of what language they are using or what platform they will be using. Comprehensive Coverage of the Entire .net Framework for B2B commerce.

[The .NET Developer's Guide to Directory Services Programming](#) Apr 05 2020 "If you have any interest in writing .NET programs using Active Directory or ADAM, this is the book you want to read." -Joe Richards, Microsoft MVP, directory services Identity and Access Management are rapidly gaining importance as key areas of practice in the IT industry, and directory services provide the fundamental building blocks that enable them. For enterprise developers struggling to build directory-enabled .NET applications, [The .NET Developer's Guide to Directory Services Programming](#) will come as a welcome aid. Microsoft MVPs Joe Kaplan and Ryan Dunn have written a practical introduction to programming directory services, using both versions 1.1 and 2.0 of the .NET Framework. The extensive examples in the book are in C#; a companion Web site includes both C# and Visual Basic source code and examples. Readers will Learn to create, rename, update, and delete objects in Active Directory and ADAM Learn to bind to and search directories effectively and efficiently Learn to read and write attributes of all types in the directory Learn to use directory services within ASP.NET applications Get concrete examples of common programming tasks such as managing Active Directory and ADAM users and groups, and performing authentication Experienced .NET developers-those building enterprise applications or simply interested in learning about directory services-will find that [The .NET Developer's Guide to Directory Services Programming](#) unravels the complexities and helps them to avoid the common pitfalls that developers face.

[JavaFX Developer's Guide](#) Sep 03 2022 Updated for JavaFX 1.3 The JavaFX platform makes it possible to write applications that can be deployed across devices ranging from cell phones to desktops, with little or no change required. JavaFX applications are written using JavaFX Script, a new and easy-to-use scripting language. Kim Topley's [JavaFX™ Developer's Guide](#) thoroughly covers the JavaFX language and its core libraries and shows you step by step how to develop and deliver JavaFX applications for the desktop and for mobile devices. It provides complete coverage of all aspects of the language, including Language syntax Tools you can use to develop, debug, and deploy JavaFX applications User interface classes Animation How to play audio and video How to use RESTful Web services and databases to retrieve the data for your application How to create custom components Transformations User interface basics, attributes, events, and controls JavaFX and networking JavaFX development with NetBeans and Eclipse Packaging and deployment Topley highlights critical topics that other books gloss over, presents detailed examples that stretch JavaFX to its limits, and shows you exactly how to build on the skills you already have. Whether you've been focused on HTML/XML/CSS Web development or Java Swing, this book will help you get outstanding results with JavaFX.

[Developer's Guide Microsoft FoxPro](#) Jul 29 2019

[Netscape Developer's Guide to Plug-ins](#) Mar 05 2020 The first book in a series that focuses on Netscape for developers, this book provides an overview of Netscape as a development environment. It compares and contrasts various technologies, and describes how to write Netscape "plugins", program code that enables applications to be launched from Netscape desktop. The CD contains code examples and reusable plugins.

[Amazon SimpleDB Developer Guide](#) Mar 29 2022 Scale your application's database on the cloud using Amazon SimpleDB with this book and eBook.

[ARM System Developer's Guide](#) May 19 2021 Over the last ten years, the ARM architecture has become one of the most pervasive architectures in the world, with more than 2 billion ARM-based processors embedded in products ranging from cell phones to automotive braking systems. A world-wide community of ARM developers in semiconductor and product design companies includes software developers, system designers and hardware engineers. To date no book has directly addressed their need to develop the system and software for an ARM-based system. This text fills that gap. This book provides a comprehensive description of the operation of the ARM core from a developer's perspective with a clear emphasis on software. It demonstrates not only how to write efficient ARM software in C and assembly but also how to optimize code. Example code throughout the book can be integrated into commercial products or used as templates to enable quick creation of productive software. The book covers both the ARM and Thumb instruction sets, covers Intel's XScale

Processors, outlines distinctions among the versions of the ARM architecture, demonstrates how to implement DSP algorithms, explains exception and interrupt handling, describes the cache technologies that surround the ARM cores as well as the most efficient memory management techniques. A final chapter looks forward to the future of the ARM architecture considering ARMv6, the latest change to the instruction set, which has been designed to improve the DSP and media processing capabilities of the architecture. * No other book describes the ARM core from a system and software perspective. * Author team combines extensive ARM software engineering experience with an in-depth knowledge of ARM developer needs. * Practical, executable code is fully explained in the book and available on the publisher's Website. * Includes a simple embedded operating system.

Mac OS X Developer's Guide Mar 17 2021 Mac OS X, Apple's newest operating system for the Macintosh platform, is profoundly different from its earlier versions because of its similarity to the UNIX operating system. For developers writing software for OS X this means adjusting to two new environments to create applications and to access the enhanced features of the new OS, Cocoa and Carbon. Cocoa is an object-oriented API in which all future OS X programs will be written. Carbon is a transitional technology allowing compatibility of applications written for earlier versions of the Mac OS with Mac OS X. Mac OS X Developer's Guide focuses equally on Cocoa and Carbon, guiding the reader through these technologies and showing how to write applications in both. It is the first book for Mac OS X developers written for those who are already working on applications, as well as new developers just getting started. It starts off describing the new OS and its development tools then focuses on specific programming issues, providing tips on making the transition from classic Mac OS code to Mac OS X. * A guide for developers already writing applications as well as new developers just getting started * Focuses equally on both Cocoa and Carbon environments * Provides tips on transitioning from writing code for classic Mac OS to OS X * References Apple online materials extensively, to keep developers up to speed on changes

SQL Server 2017 Developer's Guide Dec 14 2020 Build smarter and efficient database application systems for your organization with SQL Server 2017 Key Features Build database applications by using the development features of SQL Server 2017 Work with temporal tables to get information stored in a table at any time Use adaptive querying to enhance the performance of your queries Book Description Microsoft SQL Server 2017 is the next big step in the data platform history of Microsoft as it brings in the power of R and Python for machine learning and containerization-based deployment on Windows and Linux. Compared to its predecessor, SQL Server 2017 has evolved into Machine Learning with R services for statistical analysis and Python packages for analytical processing. This book prepares you for more advanced topics by starting with a quick introduction to SQL Server 2017's new features and a recapitulation of the possibilities you may have already explored with previous versions of SQL Server. The next part introduces you to enhancements in the Transact-SQL language and new database engine capabilities and then switches to a completely new technology inside SQL Server: JSON support. We also take a look at the Stretch database, security enhancements, and temporal tables. Furthermore, the book focuses on implementing advanced topics, including Query Store, columnstore indexes, and In-Memory OLTP. Towards the end of the book, you'll be introduced to R and how to use the R language with Transact-SQL for data exploration and analysis. You'll also learn to integrate Python code in SQL Server and graph database implementations along with deployment options on Linux and SQL Server in containers for development and testing. By the end of this book, you will have the required information to design efficient, high-performance database applications without any hassle. What you will learn Explore the new development features introduced in SQL Server 2017 Identify opportunities for In-Memory OLTP technology Use columnstore indexes to get storage and performance improvements Exchange JSON data between applications and SQL Server Use the new security features to encrypt or mask the data Control the access to the data on the row levels Discover the potential of R and Python integration Model complex relationships with the graph databases in SQL Server 2017 Who this book is for Database developers and solution architects looking to design efficient database applications using SQL Server 2017 will find this book very useful. In addition, this book will be valuable to advanced analysis practitioners and business intelligence developers. Database consultants dealing with performance tuning will get a lot of useful information from this book as well. Some basic understanding of database concepts and T-SQL is required to get the best out of this book.

Ruby Developers Guide Oct 31 2019 An expert guide to Ruby, a popular new Object-Oriented Programming Language Ruby is quickly becoming a favourite among developers who need a simple, straight forward, portable programming language. Ruby is ideal for quick and easy object-oriented programming such as processing text files or performing system management. Having been compared with other programming languages such as Perl, Python, PCL, Java, Eiffel, and C++; Ruby is popular because of its straight forward syntax and transparent semantics. Using step-by-step examples and real world applications, the Ruby Developer's Guide is designed for programmers and developer's looking to embrace the object-oriented features and functionality of this robust programming language. Readers will learn how to develop, implement, organize and deploy applications using Ruby. Ruby is currently experiencing a rapid rise in popularity in the object-oriented programming community Readers receive up-to-the minute links, white papers, and analysis for two years at solutions@syngress.com Comes with a wallet-sized CD containing a printable HTML version of the book, all of the source code examples and demos of popular Ruby third-party programming tools and applications

Oracle SOA Suite 11g R1 Developer's Guide Oct 12 2020 Develop Service-Oriented Architecture Solutions with the Oracle SOA Suite with this book and eBook

ArcObjects Developer's Guide Jun 27 2019 "ArcObjects Developer's guide" provides the foundation for carrying out development tasks. Using plain language and extensive code samples, this book is the developer's passport to understanding the potential offered by ArcInfo 8. 54 photos, 5 tables, 15 diagrams.

VB.Net Web Developer's Guide Sep 22 2021 Visual Basic has long been the language of choice when designing Windows-based applications and the Web. Touted as both the most popular and productive computing language, Visual Basic has amassed quite a following of devoted programmers, and is a sought after programming skill. With the introduction of .NET Enterprise, Microsoft launch VB.NET, offering a streamlined, simplified version of Visual Basic language. With increased power, scalability, functionality and reliability, VB.NET is positioned to be the most productive tool in a programmer's toolbox. VB.NET Developer's Guide is written for previous Visual Basic Programmers looking to harness the power of the new features and functionality incorporated in Visual Basic.NET. Timely coverage of newly released product which Visual Basic users will be eager to learn VB.NET Developer's Guide is one of the first comprehensive reference for programmers and developers anxious to learn about the new technology

Delphi 4 Developer's Guide Dec 02 2019 This advanced-level reference shows developers what they need to know most about Delphi 4. Topics covered include embedded links, special features and DLLs, including creating a Visual Component Library, advanced OOP and object Pascal.

The Java Developer's Guide to Eclipse Jan 15 2021 Explains how to customize the Java integrated development environment, covering navigation, terminology, extension, the plug-in architecture, and frameworks.

Tomcat 6 Developer's Guide Feb 25 2022 Build better web applications by learning how a servlet container actually works.

Lasso Professional 5 Developer's Guide Jul 21 2021 This is the first book to be released on Lasso that provides a step

by step how to guide to creating Web solutions. The focus is on teaching essential elements of Lasso for dynamic Web content.

ActionScript Developer's Guide to PureMVC Aug 29 2019 Explores the open source framework for developing maintainable applications, covering topics such as modeling the domain, implementing the user interface, and advanced model and view development.

ActionScript Developer's Guide to Robotlegs Nov 24 2021 Robotlegs is a standout among the ActionScript 3 development frameworks available today. With it, Flash, Flex, and AIR developers can create well-architected, testable, and flexible Rich Internet Applications—fast. This concise guide shows you how the light footprint and focused scope of this open source framework not only solves your immediate coding problems, it helps you gain insight into AS3 architecture on a much deeper level. The authors provide a walkthrough of specific features in two applications they've written in Robotlegs, complete with code for each application as a whole. You'll learn how to achieve a balance of flexibility and consistency in your own projects. Solve 80% of your coding problems with 20% of the API Gain code-base flexibility with automated Dependency Injection Learn the anatomy of a Robotlegs application Understand the relationships between models, services, control code, and views in the framework's MVCS architecture See how the Robotlegs' approach facilitates Test Driven Development (TDD) Pick up practical methods for architecting Robotlegs solutions Get expert insights to power-up your existing Robotlegs code

XML Developer's Guide Nov 12 2020 A hands-on guide to XML provides thorough coverage of the language's Web publishing and data exchange applications, detailing such emerging XML standards as XSLT, XPath, and XLink; offering helpful design and quality assurance measures; and including sample code, XML parsers, XML editors, and other features on the companion CD-ROM. Original (Intermediate/Advanced)

AutoCAD Developer's Guide to Visual LISP Feb 13 2021 Dealing mainly with means of creating automated workstations (or CAD systems) based on the AutoCAD system this text analyzes the problem of adapting a workplace to fit the concrete plans of the designer from a number of angles, and provides a detailed description of the AutoLISP language. Methods for working in a Visual LISP environment, which allows you to compile and debug programs written in AutoLISP, are provided. And methods for creating user menus including pull-down menus, context menus, on-screen menus, and toolbars and for planning dialog boxes in applications are thoroughly examined. Key features include: a discussion of typical designing and programming tasks of AutoCAD developers and essential problem-solving information and useable example codes; a detailed review of the AutoLISP programming language; use of the Diesel language to create all necessary control elements for user menus; and practical, concise, real-world advice and examples.

Perl 5 Developer's Guide Aug 02 2022 A complete reference to existing Perl technologies--the dominant scripting language for the World Wide Web--provides instruction on the scripting languages that build interactivity into a website--and to the upcoming compiler. Original. (Intermediate).

Java 2 Micro Edition Sep 10 2020 An in-depth tutorial on how to use Java 2 Micro Edition to program handheld devices Although Java is one of the most popular programming languages, it is too powerful to be used on wireless, handheld devices like the Palm Connected Organizer. A miniature version of Java, called Java 2 Micro Edition, has now been created by Sun Microsystems to run specifically on these devices. Written by software developer Eric Giguere, this book provides an authoritative treatment of this new language. Readers will learn what has to be done to make Java workable on these devices and what strategies are required to write programs that don't take up too much memory or run down the device's batteries. The book also provides complete coverage of Java Micro Edition, including the profiles that define the capabilities available to various devices. CD-ROM includes licensed versions of the Java 2 Micro Edition SDK, Waba, and Kaffe. Examples are provided that run on multiple wireless platforms.

I-mode Developer's Guide Oct 24 2021 Users of this book will be able to quickly and efficiently build I-Mode pages using any desired text editor. Following examples and instructions based on the authors' successful experiences, developers will create or convert images from other platforms, create animations and sound files, and develop dynamic database driven I-Mode applications and Web sites using common scripting languages such as Perl, PHP, and Java. They will also understand the relationship between I-Mode and other wireless technologies, and the unique business model of I-Mode. An overview of several "killer applications" that have fueled I-Mode's success will further prepare the reader to create applications that take full advantage of the features of small-screen devices.

Splunk Developer's Guide Dec 26 2021 Learn the A to Z of building excellent Splunk applications with the latest techniques using this comprehensive guide About This Book This is the most up-to-date book on Splunk 6.3 for developers Get ahead of being just a Splunk user and start creating custom Splunk applications as per your needs Your one-stop-solution to Splunk application development Who This Book Is For This book is for those who have some familiarity with Splunk and now want to learn how to develop an efficient Splunk application. Previous experience with Splunk, writing searches, and designing basic dashboards is expected. What You Will Learn Implement a Modular Input and a custom D3 data visualization Create a directory structure and set view permissions Create a search view and a dashboard view using advanced XML modules Enhance your application using eventtypes, tags, and macros Package a Splunk application using best practices Publish a Splunk application to the Splunk community In Detail Splunk provides a platform that allows you to search data stored on a machine, analyze it, and visualize the analyzed data to make informed decisions. The adoption of Splunk in enterprises is huge, and it has a wide range of customers right from Adobe to Dominos. Using the Splunk platform as a user is one thing, but customizing this platform and creating applications specific to your needs takes more than basic knowledge of the platform. This book will dive into developing Splunk applications that cater to your needs of making sense of data and will let you visualize this data with the help of stunning dashboards. This book includes everything on developing a full-fledged Splunk application right from designing to implementing to publishing. We will design the fundamentals to build a Splunk application and then move on to creating one. During the course of the book, we will cover application data, objects, permissions, and more. After this, we will show you how to enhance the application, including branding, workflows, and enriched data. Views, dashboards, and web frameworks are also covered. This book will showcase everything new in the latest version of Splunk including the latest data models, alert actions, XML forms, various dashboard enhancements, and visualization options (with D3). Finally, we take a look at the latest Splunk cloud applications, advanced integrations, and development as per the latest release. Style and approach This book is an easy-to-follow guide with lots of tips and tricks to help you master all the concepts necessary to develop and deploy your Splunk applications.

Borland Delphi 6 Developer's Guide Aug 22 2021 Borland(r) Delphi 6 Developer's Guide is a new edition of the #1 best-selling Delphi book by authors Steve Teixeira and Xavier Pacheco. Steve and Xavier are of the winners of the Delphi Informant Reader's Choice Award for both Delphi 4 Developer's Guide and Delphi 5 Developer's Guide. Borland(r) Delphi 6 Developer's Guide is completely updated for Delphi 6 and includes in-depth coverage on Borland's new CLX architecture, DBExpress Applications, SOAP, CORBA, WebSnap and BizSnap features. It continues as a complete reference and authoritative guide to the newest version of Delphi.

Oracle ADF Real World Developer's Guide Jun 19 2021 Become an ADF expert with essential tips n' tricks and case studies for leveraging your ADF applications.

Alfresco Developer Guide Jun 07 2020 This book focuses on teaching by example. Every chapter provides a bit of an overview, and then dives right in to hands-on examples so you can see and play with the solution in your own environment. All code samples run on both the latest Enterprise and Labs release. This book will be most useful to developers who are writing code to customize Alfresco for their organization or who are creating custom applications that sit on top of Alfresco. This book is for Java developers, and you will get most from the book if you already work with Java but you need not have prior experience on Alfresco. Although Alfresco makes heavy use of open source frameworks such as Spring, Hibernate, JavaServer Faces, and Lucene, no prior experience using these is assumed or necessary.

Borland C++ Builder 6 Developer's Guide Aug 10 2020 0672324806.ld The definitive guide to the latest version of Borlands powerful C++Builder. Provides complete coverage of C++Builder Web Services development, now a key component of C++Builder. Borland C++Builder remains best in class IDE over the past 5 years for C++ solutions. Written by a team of top C++Builder experts with expertise in a variety of technical areas related to C++ application development. C++Builder 6 Developers Guide is revised for the latest version of C++Builder, the biggest update to C++Builder in years. C++Builder is an ANSI C++ IDE. The version 6 adds BizShape, a tool to build Web Services using XML/SOAP, .NET, and BizTalk from Microsoft, and SunONE from Sun Microsystems. Other new components include WebSnap for Web application development, DataSnap for database development, and CLX, which allows cross-platform development for Unix and Linux. The new NetCLX Internet components allow development of cross-platform applications with Apache, Microsoft IIS, and Netscape Web Server applications. C++Builder 6 Developers Guide continues as the definitive guide for Borlands C++Builder, providing a clear and concise reference for C++ developers. C++Builder Developers Guide is a unique combination of over 35 C++Builder experts from around the globe. This team brings hundreds of thousands of working hours in professional software development to the creation of this extensive work. Leading the team are Jarrod Hollingworth, Bob Swart, Mark Cashman, and Paul Gustavson. Jarrod is running Backslash (<http://www.backslash.com;au>), loping software applications for the Internet and key business sectors and working as a software development consultant. Bob (aka. Dr.Bob) is an internationally recognized UK Borland Connections member and an independent technical author, trainer, and consultant using C++Builder, Kylix, and Delphi based in The Netherlands. Mark Cashman is an independent C++ developer in the U.S. Paul Gustavson lives in Virginia and is a senior systems engineer for Synetics, Inc., a U.S.-based company providing knowledge management, systems engineering, and enterprise management services.

Mastering Apex Programming Feb 02 2020 Get to grips with the advanced features of Apex programming for Salesforce developers using this comprehensive guide Key FeaturesDiscover how to build reliable applications with Apex by avoiding common mistakes and pitfallsLearn how to use the different asynchronous programming tools in ApexProfile and improve the performance of your Apex codeBook Description As applications built on the Salesforce platform are now a key part of many organizations, developers are shifting focus to Apex, Salesforce's proprietary programming language. As a Salesforce developer, it is important to understand the range of tools at your disposal, how and when to use them, and best practices for working with Apex. Mastering Apex Programming will help you explore the advanced features of Apex programming and guide you in delivering robust solutions that scale. This book starts by taking you through common Apex mistakes, debugging, exception handling, and testing. You'll then discover different asynchronous Apex programming options and develop custom Apex REST web services. The book shows you how to define and utilize Batch Apex, Queueable Apex, and Scheduled Apex using common scenarios before teaching you how to define, publish, and consume platform events and RESTful endpoints with Apex. Finally, you'll learn how to profile and improve the performance of your Apex application, including architecture trade-offs. With code examples used to facilitate discussion throughout, by the end of the book, you'll have developed the skills needed to build robust and scalable applications in Apex. What you will learnUnderstand common coding mistakes in Apex and how to avoid them using best practicesFind out how to debug a Salesforce Apex application effectivelyExplore different asynchronous Apex options and their common use casesDiscover tips to work effectively with platform eventsDevelop custom Apex REST services to allow inbound integrationsBuild complex logic and processes on the Salesforce platformWho this book is for This book is for Salesforce developers who are interested in mastering Apex programming skills. You'll also find this book helpful if you're an experienced Java or C# developer looking to switch to Apex programming for developing apps on the Salesforce platform. Basic Apex programming knowledge is essential to understand the concepts covered.

Oracle SQL Developer's Guide Jul 09 2020 This is a guide to developing SQL-based applications, with examples and usable code specific to the Oracle extensions of standard SQL.

Tcl/Tk May 07 2020 In just a few chapters you will learn about Tcl features that allow you to isolate and protect your code from being damaged in large applications. You will even learn how to extend the language itself. Tcl/Tk: A Developer's Guide clearly discusses development tools, proven techniques, and existing extensions. It shows how to use Tcl/Tk effectively and provides many code examples. This fully revised new edition is the complete resource for computer professionals, from systems administrators to programmers. It covers versions 7.4 to 8.4 and includes a CD-ROM containing the interpreters, libraries, and tutorials to get you started quickly. Additional materials in the book include case studies and discussions of techniques for the advanced user. On the CD-ROM *Distributions for Tcl 8.3 and 8.4 for Linux, Solaris, Macintosh, and Windows. *A copy of ActiveTcl from ActiveState. *The latest release of TclTutor. *How-to's and tutorials as well as copies of all the tools discussed in the book.

The Complete Software Developer's Career Guide May 31 2022 "Early in his software developer career, John Sonmez discovered that technical knowledge alone isn't enough to break through to the next income level - developers need "soft skills" like the ability to learn new technologies just in time, communicate clearly with management and consulting clients, negotiate a fair hourly rate, and unite teammates and coworkers in working toward a common goal. Today John helps more than 1.4 million programmers every year to increase their income by developing this unique blend of skills. Who Should Read This Book? Entry-Level Developers - This book will show you how to ensure you have the technical skills your future boss is looking for, create a resume that leaps off a hiring manager's desk, and escape the "no work experience" trap. Mid-Career Developers - You'll see how to find and fill in gaps in your technical knowledge, position yourself as the one team member your boss can't live without, and turn those dreaded annual reviews into chance to make an iron-clad case for your salary bump. Senior Developers - This book will show you how to become a specialist who can command above-market wages, how building a name for yourself can make opportunities come to you, and how to decide whether consulting or entrepreneurship are paths you should pursue. Brand New Developers - In this book you'll discover what it's like to be a professional software developer, how to go from "I know some code" to possessing the skills to work on a development team, how to speed along your learning by avoiding common beginner traps, and how to decide whether you should invest in a programming degree or 'bootcamp.'"--

DB2 Developer's Guide Apr 29 2022 DB2 Developer's Guide is the field's #1 go-to source for on-the-job information on programming and administering DB2 on IBM z/OS mainframes. Now, three-time IBM Information Champion Craig S. Mullins has thoroughly updated this classic for DB2 v9 and v10. Mullins fully covers new DB2 innovations including temporal database support; hashing; universal tablespaces; pureXML; performance, security and governance improvements; new data types, and much more. Using current versions of DB2 for z/OS, readers will learn how to: * Build better databases and applications

for CICS, IMS, batch, CAF, and RRSAP * Write proficient, code-optimized DB2 SQL * Implement efficient dynamic and static SQL applications * Use binding and rebinding to optimize applications * Efficiently create, administer, and manage DB2 databases and applications * Design, build, and populate efficient DB2 database structures for online, batch, and data warehousing * Improve the performance of DB2 subsystems, databases, utilities, programs, and SQL stat DB2 Developer's Guide, Sixth Edition builds on the unique approach that has made previous editions so valuable. It combines: * Condensed, easy-to-read coverage of all essential topics: information otherwise scattered through dozens of documents * Detailed discussions of crucial details within each topic * Expert, field-tested implementation advice * Sensible examples

PeopleSoft Developer's Guide for PeopleTools & PeopleCode Jan 03 2020 Oracle is placing its enterprise application strategy at the center of its future growth Oracle PeopleSoft will be phasing out its current reports product soon, and all reports will need to be rewritten in XML Publisher

The Developer's Guide to Debugging Oct 04 2022 Software has bugs. Period. That's true, unfortunately. Even the good old "hello, world" program, known to virtually every C and C++ programmer in the world, can be considered to be buggy. Developing software means having to deal with defects; old ones, new ones, ones you created yourself and those that others brought to life. Software developers debug programs for a living. Hence, good debugging skills are a must-have. That said, I always found it regrettable that debugging is hardly taught in engineering schools. Well, it is a tricky subject, and there are no good textbooks. The latter can be helped, I thought. That's how the idea for this book was born. "The Developer's Guide to Debugging" is a book for both professional software developers seeking to broaden their skills and students that want to learn the tricks of the trade from the ground up. With small inlined examples and exercises at the end of each chapter it is well suited to accompany a CS course or lecture. At the same time it can be used as a reference used to address problems as the need arises. This book goes beyond the level of simple source code debugging scenarios. In addition, it covers the most frequent real-world problems from the areas of program linking, memory access, parallel processing and performance analysis. The picture is completed by chapters covering static checkers and techniques to write code that leans well towards debugging. While the focus lies on C and C++, the workhorses of the software industry, one can apply most principles described in "The Developer's Guide to Debugging" to programs written in other languages. The techniques are not restricted to a particular compiler, debugger or operating system. The examples are structured such that they can be reproduced with free open-source software.

Start Small, Stay Small Jul 01 2022 Start Small, Stay Small is a step-by-step guide to launching a self-funded startup. If you're a desktop, mobile or web developer, this book is your blueprint to getting your startup off the ground with no outside investment. This book intentionally avoids topics restricted to venture-backed startups such as: honing your investment pitch, securing funding, and figuring out how to use the piles of cash investors keep placing in your lap. This book assumes: * You don't have \$6M of investor funds sitting in your bank account * You're not going to relocate to the handful of startup hubs in the world * You're not going to work 70 hour weeks for low pay with the hope of someday making millions from stock options There's nothing wrong with pursuing venture funding and attempting to grow fast like Amazon, Google, Twitter, and Facebook. It just so happened that most people are not in a place to do this. Start Small, Stay Small also focuses on the single most important element of a startup that most developers avoid: marketing. There are many great resources for learning how to write code, organize source control, or connect to a database. This book does not cover the technical aspects developers already know or can learn elsewhere. It focuses on finding your idea, testing it before you build, and getting it into the hands of your customers.

Microsoft HoloLens Developer's Guide Sep 30 2019 Transform the ways you communicate, create, collaborate, and explore using Microsoft HoloLens About This Book* Create immersive augmented reality apps for Microsoft HoloLens from scratch* Leverage the powerful HoloLens sensors to interact with real-world motions and gestures and make your app life-like* Explore the powerful Unity 5 SDK along with the Windows Unified platform to get the most out of your HoloLens app Who This Book Is For If you are a developer who wants to create augmented reality apps for the Microsoft HoloLens platform, then this is the book for you. Coding experience with C# is assumed. What You Will Learn* Design an app for HoloLens that is feasible and attractive to use* Add gestures and interact with them* Create sounds in the app and place them in a 3D space* Use voice generation and voice recognition to make your apps more lifelike* Interact with the physical environment to place holograms on top of physical objects* Compare HoloLens with the other products and know how to use its strengths* Use assets from third parties to enrich our app In Detail HoloLens, Microsoft's innovative augmented reality headset, overlaps holograms into a user's vision of their environment. Your ideas are closer to becoming real when you can create and work with holograms in relation to the world around you. If you are dreaming beyond virtual worlds, beyond screens, beyond pixels, and want to take a big leap in the world of augmented reality, then this is the book you want. Starting off with brainstorming and the design process, you will take your first steps in creating your application for HoloLens. You will learn to add gestures and write an app that responds to verbal commands before gradually moving on creating sounds in the app and placing them in a 3D space. You will then communicate between devices in the boundaries of the UWP model. Style and approach This book takes a step-by-step, practical, tutorial-style approach where you will dive deep into HoloLens app development. You will work with the API and write your own complex scripts that would interact with the powerful HoloLens sensors and with realistic examples, you will be able to create immersive 3D apps for HoloLens.

EMBOSS Developer's Guide Jan 27 2022 The European Molecular Biology Open Software Suite (EMBOSS) is a high quality, well documented package of open source software tools for molecular biology. EMBOSS includes extensive and extensible C programming libraries, providing a powerful and robust toolkit for developing new bioinformatics tools from scratch. The EMBOSS Developer's Guide is the official and definitive guide to developing software under EMBOSS. It includes comprehensive reference information and guidelines, including step-by-step instructions and real-world code examples: • Learn how to write fully-featured tools guided by the people who developed EMBOSS • Step-by-step guide to writing EMBOSS applications, illustrated with functional, deployed code • ACD file development - learn how to customise existing tools without coding, or design and write entirely new application interfaces • EMBOSS API programming guidelines - quickly master application development • Wrapping and porting applications under EMBOSS - learn how to incorporate third-party tools

A Developer's Guide to the Semantic Web Apr 17 2021 The Semantic Web represents a vision for how to make the huge amount of information on the Web automatically processable by machines on a large scale. For this purpose, a whole suite of standards, technologies and related tools have been specified and developed over the last couple of years and they have now become the foundation for numerous new applications. A Developer's Guide to the Semantic Web helps the reader to learn the core standards, key components and underlying concepts. It provides in-depth coverage of both the what-is and how-to aspects of the Semantic Web. From Yu's presentation, the reader will obtain not only a solid understanding about the Semantic Web, but also learn how to combine all the pieces to build new applications on the Semantic Web. The second edition of this book not only adds detailed coverage of the latest W3C standards such as SPARQL 1.1 and RDB2RDF, it also updates the readers by following recent developments. More specifically, it includes five new chapters on schema.org and semantic markup, on Semantic Web technologies used in social networks and on new applications and

projects such as data.gov and Wikidata and it also provides a complete coding example of building a search engine that supports Rich Snippets. Software developers in industry and students specializing in Web development or Semantic Web technologies will find in this book the most complete guide to this exciting field available today. Based on the step-by-step presentation of real-world projects, where the technologies and standards are applied, they will acquire the knowledge needed to design and implement state-of-the-art applications.

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